

## Exo 2:

1)

PSK:

$$E_{16\text{-PSK-symbols}} = A^2$$

$$E_{16\text{-PSK-bit}} = \frac{A^2}{4}$$

QAM:

$$E_1 = 2B^2$$

$$E_2 = 10B^2$$

$$E_3 = 18B^2$$

$$E_4 = 10B^2$$

$$\Rightarrow E_{16\text{-QAM-sym}} = \frac{E_1 + E_2 + E_3 + E_4}{4} = 10B^2$$

$$E_{16\text{-QAM-bit}} = \frac{10B^2}{4}$$

2)

$$E_{16\text{-PSK-sym}} = E_{16\text{-QAM-sym}}$$

$$\Rightarrow A^2 = 10B^2 \Rightarrow B = \frac{A}{\sqrt{10}}$$

$$d_{\min 16\text{-PSK}} = 2A \sin \frac{\pi}{16}$$

$$d_{\min 16\text{-QAM}} = 2B$$

$$\Rightarrow d_{\min 16\text{-PSK}} = \sqrt{10} d_{\min 16\text{-QAM}} \sin \frac{\pi}{16}$$

$$\Rightarrow d_{\min 16\text{-PSK}} < d_{\min 16\text{-QAM}}$$

$\Rightarrow$  16-QAM est meilleur que 16-PSK.

EXO 1:

$$1) V_I = \frac{V_{4-QAM}}{K V_0}$$

$$V_{4-QAM} = \begin{cases} \frac{3A}{2} \cos(2\pi f_0 t) \\ \frac{3A}{2} \cos(2\pi f_0 t + \pi) \\ \frac{A}{2} \cos(2\pi f_0 t) \\ \frac{A}{2} \cos(2\pi f_0 t + \pi) \end{cases}$$

$$\Rightarrow V_I = \begin{cases} \frac{3A}{2KE_0} \\ -\frac{3A}{2KE_0} \\ \frac{A}{2KE_0} \\ -\frac{A}{2KE_0} \end{cases}$$

2)

